Automata and Formal Languages (60 points)

Problem 1. [10 points]

Recall that a string x is called a *substring* of another string w if x appears consecutively within w (i.e. w = yxz for some strings y,z).

- [3 points] Give a regular expression for the language L= { w ∈ Σ* | the string papi is a substring of w}, where Σ is the English alphabet.
- [7 points] Give a deterministic finite automaton for L. (Partial credit for a nondeterministic finite automaton if you cannot get a DFA.)

Problem 2. [10 points]

Decide whether the following statements are TRUE or FALSE. You will receive 2 points for each correct answer and -2 points for each incorrect answer.

- Nondeterministic and deterministic finite automata recognize the same set of languages.
- Nondeterministic and deterministic pushdown automata recognize the same set of languages.
- Nondeterministic and deterministic Turing machines recognize the same set of languages.
- 4. The intersection of two recursive languages is recursive.
- 5. The intersection of two context-free languages is context-free.

Problem 3. [15 points] Classify each of the following languages as being in one of the following classes of languages: regular, context-free, recursive, recursively enumerable. You must give the smallest class that contains every possible language fitting the following definitions. For example, the appropriate class for the language of a PDA is context-free. You will receive 3 points for each correct answer and -2 points for each incorrect answer.

- Call a string w over the alphabet Σ={s,r} well-formed if every prefix of w contains at least as many occurrences of letter s as of letter r. What is the appropriate class for the language of well-formed strings?
- The language of well-formed strings w over Σ={s,r} such that in each prefix of w the number of occurrences of s does not exceed the number of occurrences of r by more than 10.
- The language of strings over {s,r,s',r'} that are well-formed with respect to both pairs (s,r) and (s',r'), i.e. each prefix contains at least as many occurrences of s as of r, and at least as many occurrences of s' as of r'.
- 4. The set of encodings of Turing machines M whose time complexity is not bounded by n²; i.e., L = { M | there exists an input string w such that M performs more than | w|² steps on input w}
- The language L = {w∈ Σ* | ∃x ∈ L₁, ∃y ∈ L₂ such that x=wy}, where L₁ is regular and L₂ is recursively enumerable.

Problem 4. [12 points]

Classify each of the following problems as being in one of the following classes: P (polynomial-time solvable), decidable but not known to be in P (this class includes eg. NP-complete and PSPACE-complete problems), undecidable. You will receive 3 points for each correct answer and -2 points for each incorrect answer.

- Input: Deterministic finite automata A, B. Question: L(A) ⊆ L(B)?
- Input: Pushdown automaton A, deterministic finite automaton B. Question: L(A) ⊆ L(B)?
- Input: Deterministic finite automaton A, pushdown automaton B. Question: L(A) ⊆ L(B)?
- Input: Nondeterministic finite automata A, B. Question: L(A) ⊆ L(B)?

Problem 5. [13 points]

Prove that the FEEDBACK NODE SET problem is NP-complete, using the fact that the NODE COVER problem is NP-complete.

The definitions of these problems are recalled below.

FEEDBACK NODE SET

Input: A directed graph H and a positive integer k.

Question: Is there a set F of at most k nodes such that removing from the graph the nodes of F and their incident edges leaves an acyclic graph? (Such a set F is called a feedback node set of H).

NODE COVER

Input: An undirected graph G and a positive integer k.

Question: Is there a set C of at most k nodes such that every edge of G is incident to at least one node of C? (Such a set C is called a node cover of G.)